TU Kaiserslautern

Fachbereich Informatik AG Programmiersprachen

Exercise 3: Programming Distributed Systems (Summer 2020)

Submission

- You need a team and a Gitlab repository for this exercise sheet.
- In your Git repository, create a branch for this exercise sheet (for example with git checkout -b ex3)
- Create a folder named "ex3" in your repository and add your solutions to this folder.
- Create a merge request in Gitlab and assign Albert Schimpf as assignee. If you do not want to get feedback on your solution, you can merge it by yourself.
- Test your submission with the provided test cases. Feel free to add more tests, but do not change the existing test cases.

1 Logical clocks

Calculate the Lamport clock and vector clock timestamps t(e) for all events in the following execution.



2 Time and causality

Give an example execution that shows that for two timestamps from Lamport clocks, $C(e_1) < C(e_2)$ does not imply that $e_1 \rightarrow e_2$.

Prove that the other direction is valid: If $e_1 \rightarrow e_2$, then $t(e_1) < t(e_2)$.

3 Implementing Vectorclocks

A vector clock is a mapping from processes to positive integers¹. Implement a module named vectorclock with the following functions:

- new() creates a new vector clock, where all processes have value 0.
- increment(VC, P) increments the entry of process P by 1.
- get(VC, P) returns the value for process P.
- leq(VC1, VC2) checks, whether VC1 is less than or equal to VC2. This is the case, iff $\forall P. get(VC_1, P) \leq get(VC_2, P).$

¹In the literature it is often assumed that processes are numbered which allows to write down clocks like [4,7,3] or $\begin{pmatrix} 4\\7\\3 \end{pmatrix}$ instead of the longer $\{p_1 \mapsto 4, p_2 \mapsto 7, p_3 \mapsto 3\}$. However, in this exercise we do not assume that the number of processes is known and arbitrary terms can be used as process names.

• merge(VC1, VC2) merges two vector clocks by computing their least upper bound (the smallest vector clock v, such that $VC_1 \leq V$ and $VC_2 \leq V$).